

# MATH 10C: Calculus III (Lecture B00)

[mathweb.ucsd.edu/~ynemish/teaching/10c](http://mathweb.ucsd.edu/~ynemish/teaching/10c)

Today: The dot product

Next: Strang 2.4

Week 2:

- homework 1 (due **Monday, October 3**)
- survey on Canvas Quizzes (due **Friday, October 7**)

## Dot product (scalar product) of vectors

Def If  $\vec{v} = \langle v_1, v_2, v_3 \rangle$  and  $\vec{w} = \langle w_1, w_2, w_3 \rangle$  are two vectors in  $\mathbb{R}^3$ , then the dot product or the scalar product of  $\vec{v}$  and  $\vec{w}$  is given by the sum of products of vector components

$$\vec{v} \cdot \vec{w} = v_1 w_1 + v_2 w_2 + v_3 w_3$$

(in  $\mathbb{R}^2$   $\vec{v} = \langle v_1, v_2 \rangle$   
 $\vec{u} = \langle u_1, u_2 \rangle$ )

$$\vec{v} \cdot \vec{u} = v_1 u_1 + v_2 u_2$$

Theorem 2.4

If



$$0 \leq \theta \leq \pi$$

then

$$\vec{u} \cdot \vec{v} = \|\vec{u}\| \cdot \|\vec{v}\| \cdot \cos \theta$$

# Dot product and angles between vectors

From Theorem 2.4 we have

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}, \quad \theta = \arccos \left( \frac{\langle \vec{u}, \vec{v} \rangle}{\|\vec{u}\| \|\vec{v}\|} \right)$$

## Examples

Find the angle between  $\vec{u}$  and  $\vec{v}$

(a)  $\vec{u} = -\vec{i} + 2\vec{j} - \vec{k}$ ,  $\vec{v} = \vec{i} + 2\vec{j}$

$$\|\vec{u}\| =$$

$$\|\vec{v}\| =$$

$$\vec{u} \cdot \vec{v} =$$

$$\Rightarrow \cos \theta = \quad , \quad \theta =$$

(b)  $\vec{u} = \langle 1, 2, 3 \rangle$ ,  $\vec{v} = \langle -7, 2, 1 \rangle$

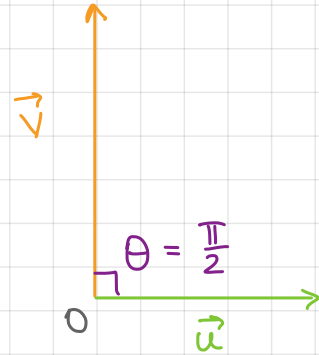
$$\vec{u} \cdot \vec{v} =$$

$$\Rightarrow \cos \theta = \quad \Rightarrow \theta =$$

# Orthogonal vectors

If  $\cos \theta = 0$ , then  $\theta = \frac{\pi}{2}$ , which means that the vectors form a right angle

We call such vectors



## Theorem 2.5

The nonzero vectors  $\vec{u}$  and  $\vec{v}$  are orthogonal

Example Determine whether  $\vec{p} = \langle 1, 3, 0 \rangle$  and  $\vec{q} = \langle -6, 2, 5 \rangle$  are orthogonal. Since  $\vec{p} \cdot \vec{q} =$   
we conclude that  $\vec{p}$  and  $\vec{q}$  are

# Orthogonality of standard unit vectors

Recall:  $\vec{i} = \langle 1, 0, 0 \rangle$ ,  $\vec{j} = \langle 0, 1, 0 \rangle$ ,  $\vec{k} = \langle 0, 0, 1 \rangle$

Then  $\vec{i} \cdot \vec{i} = \vec{j} \cdot \vec{j} = \vec{k} \cdot \vec{k} = 1$

$$\vec{i} \cdot \vec{j} =$$

$$\vec{i} \cdot \vec{j} = \vec{i} \cdot \vec{k} = \vec{j} \cdot \vec{k} =$$

We say that  $\vec{i}, \vec{j}, \vec{k}$  are

Example  $(10\vec{i} - \vec{j}) \cdot (-\vec{i} + 2\vec{k})$

=

=

$$\langle 10, -1, 0 \rangle \cdot \langle -1, 0, 2 \rangle =$$

## Using vectors to represent data

Fruit vendor sells apples, bananas and oranges.

On a given day he sells 30 apples, 12 bananas and 18 oranges. Define the vector

$$\vec{q} =$$

Suppose that the vendor sets the following prices

0.5 per apple, 0.25 per banana, 1 per orange

Define the vector of prices

$$\vec{p} =$$

Then  $\vec{q} \cdot \vec{p} =$

is vendor's

# Projections

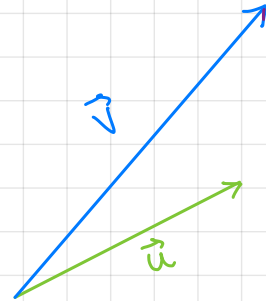
Let  $\vec{u}$  and  $\vec{v}$  be two vectors. Sometimes we want to decompose  $\vec{v}$  into two components

$$\vec{v} = \vec{a} + \vec{b} \quad \text{such that } \vec{a} \text{ is parallel to } \vec{u}$$

and  $\vec{b}$  is orthogonal to  $\vec{u}$

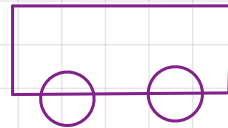


Why?

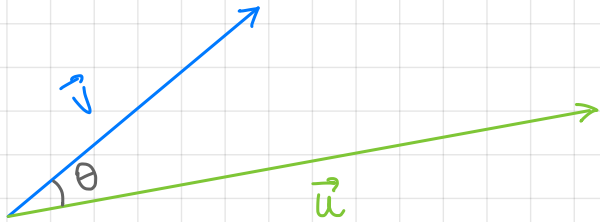


- ① Find the area of  
Area of this triangle is

- ② Child pulls a wagon  
How much force is actually moving the wagon forward?



# Projections



$$\|\vec{a}\| =$$

=

$$\vec{a} =$$

=

Def (Projection). The vector projection of  $\vec{v}$  onto  $\vec{u}$  is the vector labeled  $\text{proj}_{\vec{u}} \vec{v}$  given by

$$\text{proj}_{\vec{u}} \vec{v} =$$

The length of  $\text{proj}_{\vec{u}} \vec{v}$ ,  $\|\text{proj}_{\vec{u}} \vec{v}\| =$

is called the scalar projection of  $\vec{v}$  onto  $\vec{u}$

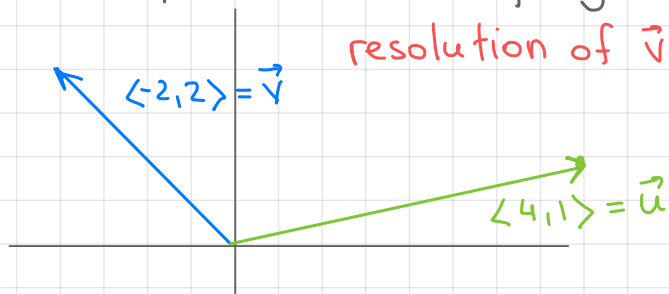


# Projections

Let  $\vec{v}$  and  $\vec{u}$  be nonzero vectors. Then  
 $\vec{u}$  and  $\vec{v} - \text{proj}_{\vec{u}} \vec{v}$  are

$$\vec{u} \cdot \left( \vec{v} - \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u} \right) =$$

Example Find the projection of  $\langle -2, 2 \rangle$  onto  $\langle 4, 1 \rangle$



$$\text{proj}_{\vec{u}} \vec{v} =$$

=

=

$$\vec{v} - \text{proj}_{\vec{u}} \vec{v} =$$

# Projections

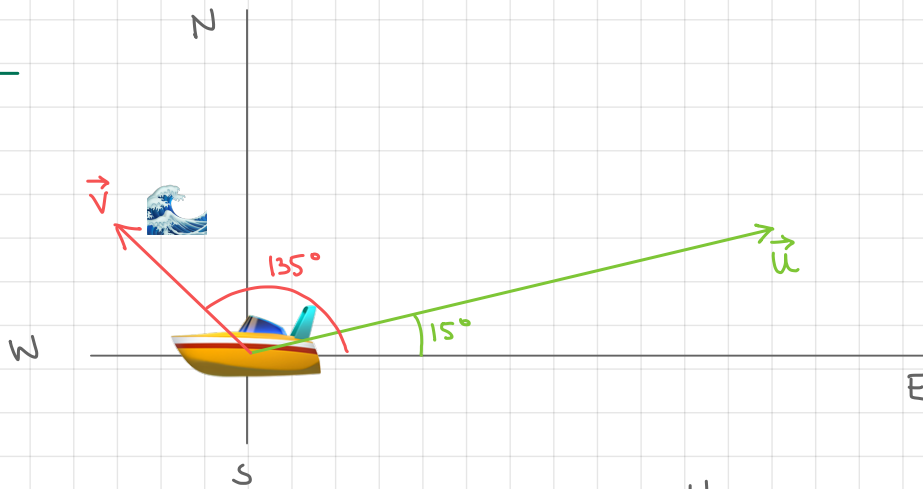
Example Find the projection of  $\langle -2, 2, 3 \rangle$  onto  $\langle 10, -1, 0 \rangle$

$$\text{proj}_{\vec{u}} \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u}$$

=

=

## Example



Ship travels  $15^\circ$  north of east with engine generating a speed of 20 knots in this direction. The ocean current moves the ship NW at a speed of 2 knots. How much does the current slow the movement of the ship in the direction of  $\vec{u}$ .

$$\text{proj}_{\vec{u}} \vec{v} =$$

# The cross product

Def Let  $\vec{u} = \langle u_1, u_2, u_3 \rangle$  and  $\vec{v} = \langle v_1, v_2, v_3 \rangle$ .

Then the cross product of  $\vec{u}$  and  $\vec{v}$  is vector

$$\vec{u} \times \vec{v} =$$

=

Example

$$\vec{p} = \langle 1, 2, 3 \rangle, \quad \vec{q} = \langle -1, 2, 0 \rangle$$

$$\vec{p} \times \vec{q} =$$

=

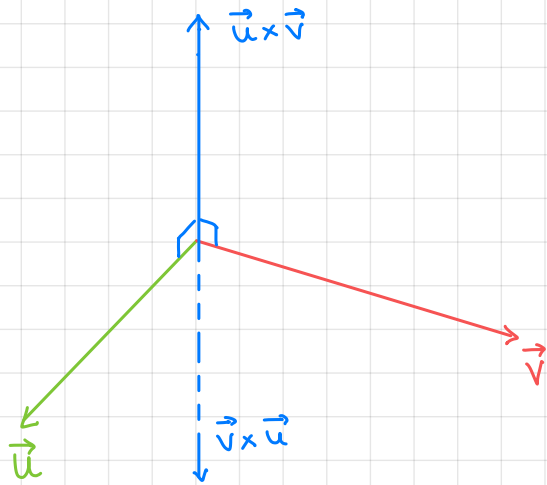
$$\vec{p} \cdot (\vec{p} \times \vec{q}) =$$

$$\vec{q} \cdot (\vec{p} \times \vec{q}) =$$

# The cross product

Fact: Vector  $\vec{u} \times \vec{v}$  is orthogonal to both  $\vec{u}$  and  $\vec{v}$  !

and the direction is determined by the right-hand rule.



Indeed,

$$\vec{p} = \langle 1, 2, 3 \rangle, \quad \vec{q} = \langle -1, 2, 0 \rangle, \quad \vec{p} \times \vec{q} = \langle -6, -3, 4 \rangle$$

$$\vec{q} \times \vec{p} =$$
$$=$$

# Properties of the cross product

Exercise  $\vec{i} \times \vec{j} = \langle 1, 0, 0 \rangle \times \langle 0, 1, 0 \rangle =$

=

$$\vec{i} \times \vec{j} =$$

$$\vec{j} \times \vec{k} =$$

$$\vec{k} \times \vec{i} =$$

Theorem 2.6 Let  $\vec{u}, \vec{v}, \vec{w}$  be vectors in  $\mathbb{R}^3$ . Then

(i)  $\vec{u} \times \vec{v} =$

(ii)  $\vec{u} \times (\vec{v} + \vec{w}) =$

(iii)  $c(\vec{u} \times \vec{v}) =$

(iv)  $\vec{u} \times \vec{0} = \vec{0} \times \vec{u} =$

(v)  $\vec{v} \times \vec{v} =$

(vi)  $\vec{u} \cdot (\vec{v} \times \vec{w}) =$

For proof expand both sides in terms of components of  $\vec{u}, \vec{v}, \vec{w}$