Math 260B — Mathematical Logic — Scribe Notes UCSD — Spring Quarter 2012 Instructor: Sam Buss

> Notes by: Tomoya Sato April 11, 2012

## 1 The Halting Problem

Is there a Turing machine such that for any Turing machine M starting with a blank tape, it can compute whether or not M eventually halts? Is there a Turing machine such that for any Turing machine M with an input w, it can compute whether or not M eventually halts?

**Definition 1.** The Halting Problem is the set H

 $H := \{ \lceil M \rceil : M \text{ started with a blank tape and eventually halts.} \}$ 

**Theorem 1.** The Halting Problem H is undecidable.

In order to show the theorem, we first show the following.

**Definition 2.** The *M*-*w* Halting Problem is the set  $H^*$  of pairs  $(\ulcorner M \urcorner, w)$ 

 $H^* := \{ (\ulcorner M \urcorner, w) : M(w) \text{ eventually halts.} \}$ 

**Theorem 2.** The M-w Halting Problem  $H^*$  is undecidable.

*Proof.* (Proof by contradiction): Assume that  $N_1$  is a Turing machine that decides  $H^*$ , i.e.,

$$\begin{split} &N_1(\ulcorner M\urcorner, w) \text{ enters state } q_Y & \stackrel{\text{iff}}{\iff} & M(w) \downarrow \,; \\ &N_1(\ulcorner M\urcorner, w) \text{ enters state } q_N & \stackrel{\text{iff}}{\iff} & M(w) \uparrow \,. \end{split}$$

We modify  $N_1$  to form another Turing machine  $N_2$  such that

 $N_2(\ulcorner M \urcorner, w)\uparrow \quad \stackrel{\text{iff}}{\longleftrightarrow} \quad M(w)\downarrow;$  $N_2(\ulcorner M \urcorner, w)\downarrow \quad \stackrel{\text{iff}}{\longleftrightarrow} \quad M(w)\uparrow.$ 

Finally, let  $N_3$  be a Turing machine such that

$$N_3(\ulcorner M \urcorner) = N_2(\ulcorner M \urcorner, \ulcorner M \urcorner).$$

Then, we can derive a contradiction as follows:

$$N_3(\ulcorner N_3 \urcorner) \downarrow \quad \stackrel{\text{iff}}{\longleftrightarrow} \quad N_2(\ulcorner N_3 \urcorner, \ulcorner N_3 \urcorner)) \downarrow \quad \stackrel{\text{iff}}{\longleftrightarrow} \quad N_3(\ulcorner N_3 \urcorner) \uparrow.$$

**Definition 3.** Let  $Q, R \subseteq \Sigma^*$ . A many-one reduction from Q to R is a (total) recursive function  $f: \Sigma^* \to \Sigma^*$  such that for any  $w \in \Sigma^*$ ,

$$w \in Q \iff f(w) \in R.$$

**Theorem 3.** If R is decidable, then Q is decidable.

*Proof.* Algorithm for deciding  $w \in Q$  is the following: Input w. Then, compute f(w) and check if  $f(w) \in R$ . If so, go to  $q_Y$ ; otherwise, go to  $q_N$ .

In order to show the Halting Problem H is undecidable, then, it suffices to show that there is a many-one reduction from the M-w Halting Problem  $H^*$  to the Halting Problem H. S defined as follows is the many-one reduction from  $H^*$  to H that we want:

$$S(\ulcorner M \urcorner, w) := \ulcorner M' \urcorner,$$

where M' is a Turing machine such that M' starts with the black input and

- 1. M' writes w on its input tape;
- 2. then it runs M.

(Notice that M' has (|w| + the number of states in M)-many states.)

Many-one reductions are a special case of *Turing reductions*, which we will discuss in later class.

## 2 The Second Recursion Theorem

Let f be a partial recursive function with (k+1) inputs,  $X, w_1, \ldots, w_k \in \Sigma^*$ .

**Theorem 4.** There is a Turing machine such that for all input  $\vec{w}$ ,  $M(\vec{w}) = f(\ulcornerM\urcorner, \vec{w})$ , *i.e.*,

$$M(\vec{w}) \downarrow \quad \stackrel{\textit{iff}}{\longleftrightarrow} \quad f(\ulcorner M \urcorner, \vec{w}) \downarrow,$$

and if so, they give the same result.

*Proof.* Given f computed by some Turing machine  $M_0$ , form  $g : \lceil N \rceil \mapsto \lceil N' \rceil$  such that  $N'(\vec{w})$  computes  $N(\lceil N \rceil, \vec{w})$ . (Notice, we still do not need a universal Turing machine here.) Suppose that g is computed by some  $M_1$ . We define h such that  $h(\lceil N \rceil, \vec{w}) = f(g(\lceil N \rceil), \vec{w})$ . We also suppose that h is computed by some  $M_2$ . Let  $M_3$  be the Turing machine with Gödel number  $\lceil M_3 \rceil = g(\lceil M_2 \rceil)$ . Then,

$$M_{3}(\vec{w}) = M_{2}(\ulcorner M_{2}\urcorner, \vec{w})$$
  
=  $h(\ulcorner M_{2}\urcorner, \vec{w})$   
=  $f(g(\ulcorner M_{2}\urcorner), \vec{w})$   
=  $f(\ulcorner M_{3}\urcorner, \vec{w})$ 

**Corollary 1.** There is a Turing machine M such that M starts with a blank tape and eventually outputs  $\lceil M \rceil$ .

*Proof.* Take f to be such that f(X) = X.