

Algorithms: (Informal for now - Later: formal definitions)

Informal notion - good enough to prove algorithms exist.

Formal notion - needed to prove impossibility of algorithms

Informal definition of algorithm

- Given by a finite set of unambiguous instructions
- Describe step-by-step computations.
- Only access a finite amount of data once.
- There is a fixed upper bound on how much data ~~is~~ can be accessed.
- No appeal to intuition, to human judgement.

Cannot add arbitrary precision integers in a single step.

Usually: algorithms work with symbols, strings of symbols.

Integers can be represented in base 2, or base 10 or unary

Combined objects: can coded as a string of symbols.

Efficiency is not a concern

"Effective" - algorithm is allowed to use arbitrary time and space

vs "Feasible" - algorithms that run fast enough or efficiently enough to be usable.

Church-Turing thesis:

The informal notion of algorithm corresponds to the formal definitions that will be given later.

A consequence

There is a universal algorithm - i.e. that simulate any other algorithm.

Make compilers & interpreter.

"Meta-algorithm" - algorithm that describes of algorithms as input.

Formalizing algorithms based on the informal notion of algorithm (for now)

Conventions

Defn An alphabet Σ is a finite set of symbols.

Example $\Sigma = \{0, 1\}$ or $\Sigma = \{0, 1, \dots, 9\}$ or $\Sigma = \{a\}$

Defn k -ary function $f: (\Sigma^*)^k \rightarrow \Sigma^*$

Σ^* - set of strings of symbols from Σ
of lengths ≥ 0

ϵ - empty string $|\epsilon| = 0$

If $w \in \Sigma^*$, $|w| = \text{length} = \#$ of symbols in w .

Example Concatenation function $f(w_1, w_2) = w_1 w_2 = w_1 \circ w_2$

Suppose $w_1 = a_1 a_2 \dots a_\ell$ $a_i \in \Sigma$ $w_1 \in \Sigma^*$

$w_2 = b_1 \dots b_k$ $b_i \in \Sigma$ $w_2 \in \Sigma^*$

$w_1 w_2 = a_1 a_2 \dots a_\ell b_1 b_2 \dots b_k$

Example $f(w) = |w|$ encoded in base 2 $\Sigma = \{0, 1\}$

$f(101101100) = 1001$

"w"
"word"
i.e.
"string"

$$\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \cup \dots$$

$$\Sigma^k = \{w \in \Sigma^* : |w| = k\}$$

computable

Def'n A k -ary function $f: (\Sigma^*)^k \rightarrow \Sigma^*$ is computable

if there is an algorithm M s.t. if $w_1, \dots, w_k \in \Sigma^*$

M on input $w_1 \dots w_k$ eventually outputs $w = f(w_1 \dots w_k)$

Example Concatenation.

The length function example is computable.

Def'n A k -ary relation R is a subset of $(\Sigma^*)^k$

If $w_1 \dots w_k \in \Sigma^*$, $R(w_1 \dots w_k)$ is either true or false

i.e. $\langle w_1 \dots w_k \rangle$ is either in R or not in R .

Def'n A A relation is decidable if there is an algorithm M

s.t. for all $w_1 \dots w_k \in \Sigma^*$

if $R(w_1 \dots w_k)$, then M on input $w_1 \dots w_k$ produces "Accept" ("Yes")

if $\neg R(w_1 \dots w_k)$, then M on input $w_1 \dots w_k$ produces "Reject" ("No")

$M(w_1 \dots w_k)$ denotes the action of M on input $w_1 \dots w_k$.

For M to decide R , $M(w_1 \dots w_k)$ must produce an answer (must "halt" on all inputs).

$M(w_1 \dots w_k)$ accepts iff $R(w_1 \dots w_k)$ holds

$M(w_1 \dots w_k)$ rejects iff $R(w_1 \dots w_k)$ does not hold.

Example Set of palindromes. = $\{w \in \Sigma^* : w^R = w\}$.
 w^R - reversal of w is w written backwards
 $(a_1 \dots a_n)^R = a_n a_{n-1} \dots a_1$ $a_i \in \Sigma$.

This is decidable.

Example $f: \mathbb{N} \rightarrow (0,1)^*$ $f(i)$ - an approximation to π
accurate to within $1/i$.

is (becomes) a computable function.

Defn Let R be a k -ary relation of \mathcal{N}

(viewing \mathcal{N} as binary representations)

The characteristic function χ_R of R is the

k -ary function

$$\chi_R(n_1 \dots n_k) = \begin{cases} 1 & \text{if } R(n_1 \dots n_k) \text{ is true} \\ 0 & \text{if } R(n_1 \dots n_k) \text{ is false} \end{cases}$$

Thm χ_R is computable iff R is decidable.

Pf: Assumption: M decides R

Input $n_1 \dots n_k$

Algorithm

Run M on input $n_1 \dots n_k$

If M accepts, output 1 (and halt)

If M rejects, output 0 (and halt).