

Semantics of first-order logic (Already did syntax.)

Propositional logic: Truth Assignments

First-order logic: Structures or Interpretations

Example: Language of Groups. (additive)

Symbols: 0 - constant symbol
 $+$ - binary function (~~multiplication~~ addition)
 $- (\cdot)$ - unary function (inverse)

A group is a structure:

A distinguished element 0
A binary addition
Unary $- (\cdot)$ function

"interpretations
of the symbols"

$(\mathbb{Z}_3, 0, +, -)$

Universe $|\mathbb{Z}_3| = \{0, 1, 2\}$

$$0^{\mathbb{Z}_3} = 0$$

$$+^{\mathbb{Z}_3} = \{ \langle 0, 0, 0 \rangle, \langle 0, 1, 1 \rangle, \langle 0, 2, 2 \rangle, \\ \langle 1, 0, 1 \rangle, \langle 1, 1, 2 \rangle, \langle 1, 2, 0 \rangle, \\ \langle 2, 0, 2 \rangle, \langle 2, 1, 0 \rangle, \langle 2, 2, 1 \rangle \}$$

$$-^{\mathbb{Z}_3} = \{ \langle 0, 0 \rangle, \langle 1, 2 \rangle, \langle 2, 1 \rangle \}$$

$+$	0	1	2
0	0	1	2
1	1	2	0
2	2	0	1

Axioms for group

$$\forall x \forall y \forall z ((x+y)+z = x+(y+z))$$

$$\forall x (x+0 = x \wedge 0+x = x)$$

$$\forall x (x+(-x) = 0 \wedge (-x)+x = 0)$$

Group := Any structure over language $\{0, +, -\}$ that satisfies these three axioms.

Definition of Truth

Structure \mathcal{A}

\mathcal{B}

\mathcal{M}, \mathcal{N}

\mathcal{I}, \mathcal{J}

Ex: "A" $\setminus \text{mathfrak{A}}$

Ex: "B"

"M = model"

"I" = interpretation

\mathcal{A} \mathcal{A} \mathcal{A}

Formula A

$\mathcal{A} \models A$

Definition of truth will use induction of formulas A

e.g. A is $\forall x_2 \exists x_1 (x_1 + x_1 = x_2)$

Subformula $\boxed{\exists x_1 (x_1 + x_1 = x_2)}$ also needs a definition of its truth.

x_2 is a free variable

We an object assignment to give values to free variables.

Def'n Fix a structure \mathcal{M} , it has a universe of objects, called $|\mathcal{M}|$

An object assignment is a mapping

$$\sigma: \{x_1, x_2, \dots\} \rightarrow |\mathcal{M}|$$

We'll write $\mathcal{M} \models A[\sigma]$ to mean A is true in \mathcal{M} with object assignment σ .

Fix a language L .

Definition: An L -structure or L -interpretation \mathcal{A} consists of

(1) A universe or domain - a non-empty set of objects
or individuals, denoted $|\mathcal{A}|$

(2) For each constant symbol $c \in L$, a object $c^{\mathcal{A}} \in |\mathcal{A}|$
called the interpretation of c .

(3) For each k -ary predicate symbol $P \in L$, a set
of k -tuples $P^{\mathcal{A}} \subseteq |\mathcal{A}|^k$

$$\text{i.e. } P^{\mathcal{A}} = \{ \langle a_1, \dots, a_k \rangle : \dots \} \subseteq |\mathcal{A}|^k$$

in fact: $\langle a_1, \dots, a_k \rangle \in P^{\mathcal{A}}$ iff $P(a_1, \dots, a_k)$ is true
in \mathcal{A} .

(4) For each function symbol $f \in L$, f k -ary,
a set of $(k+1)$ -tuples $f^{\mathcal{A}} \subseteq |\mathcal{A}|^{k+1}$ that defines
the graph of a total function.

For all $a_1, \dots, a_k \in |\mathcal{A}|$, there is a unique $a_{k+1} \in |\mathcal{A}|$
such that $\langle a_1, \dots, a_k, a_{k+1} \rangle \in f^{\mathcal{A}}$.

$|A|$ is closed under f^Ω , f^Ω is total and is a function.

for every $a_1, \dots, a_k \in |A|$, exist a (unique) a_{k+1}
s.t. $\langle a_1, \dots, a_k, a_{k+1} \rangle \in f^\Omega$

Intuition: $a_{k+1} = f(a_1, \dots, a_k)$.

Notation: $a_{k+1} = f^\Omega(a_1, \dots, a_k)$ will just mean
 $\langle a_1, \dots, a_k, a_{k+1} \rangle \in f^\Omega$.

f^Ω is the graph of a function.

Define truth

- ① Denotation of terms
- ② Truth of atomic formulas
- ③ " " formulas.

Defn Let Ω be L -structure, σ an object assignment for Ω

Then, for t a L -term, the σ is extended to have domain the set of all L -terms as follows:

(1) For t a variable x_i , $\sigma(x_i)$ is already defined.

(2) For t a constant c , $\sigma(t) = c^\Omega$

(3) For t of the form $f(t_1, \dots, t_k)$,

$$\sigma(t) = f^\Omega(\sigma(t_1), \dots, \sigma(t_k)).$$

Example In \mathbb{Z}_3 , if $\sigma(x_1) = 0$ and $\sigma(x_2) = 1$,
then $\sigma(x_1 + x_2) = 1 = 0 + 1$.

Definition Let A be an atomic L -formula. Then $\Omega \models A[\sigma]$ is defined by:

(1) A is $P(t_1, \dots, t_k)$, then $\Omega \models A[\sigma]$ if and only if $\langle \sigma(t_1), \dots, \sigma(t_k) \rangle \in P^\Omega$.

(2) If A is $s = t$, then $\Omega \models A[\sigma]$ iff $\sigma(s) = \sigma(t)$.

\mathcal{M} - L -structure; σ - an object assignment for \mathcal{M} ; A - L -formula.

Definition of truth : $\mathcal{M} \models A[\sigma]$ "A is in \mathcal{M} with σ "
or " \mathcal{M} satisfies A with σ ".

is defined inductively by:

- (1) If A is atomic, already defined (base case)
- (2) If A is $\neg B$, then $\mathcal{M} \models A[\sigma]$ if $\mathcal{M} \not\models B[\sigma]$
- (3) If A is $(B \wedge C)$ then $\mathcal{M} \models A[\sigma]$ if $\mathcal{M} \models B[\sigma]$ and $\mathcal{M} \models C[\sigma]$.
- (4) If A is $(B \vee C)$ then $\mathcal{M} \models A[\sigma]$ if $\mathcal{M} \models B[\sigma]$ or $\mathcal{M} \models C[\sigma]$.
- (5) If A is $(B \rightarrow C)$ then $\mathcal{M} \models A[\sigma]$ if $\mathcal{M} \not\models B[\sigma]$ or $\mathcal{M} \models C[\sigma]$.
- (6) If A is $(B \leftrightarrow C)$ then $\mathcal{M} \models A[\sigma]$ if $\mathcal{M} \models B[\sigma]$ and $\mathcal{M} \models C[\sigma]$
both are true or both are false
- (7) If A is $\forall x_i B$, then $\mathcal{M} \models A[\sigma]$ if
For every x_i -variant τ of σ , $\mathcal{M} \models B[\tau]$.

Defn An x_i -variant of σ is any object assignment τ

such that $\tau(x_j) = \sigma(x_j)$ for all $j \neq i$.

- (8) If A is $\exists x_i B$, then $\mathcal{M} \models A[\sigma]$ if, for some x_i -variant τ of σ ,
 $\mathcal{M} \models B[\tau]$.

Model
 $\sigma(A) = T$
for
 $\mathcal{M} \models A[\sigma]$
≠

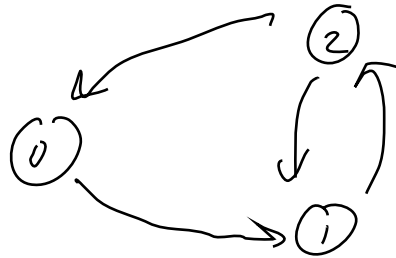
Example: Language $L = \{E\}$ - binary relation.

Language of directed graphs with loop.

Structure \mathcal{B}

$$|\mathcal{B}| = \{0, 1, 2\}$$

$$E^{\mathcal{B}} = \{ \langle 0, 1 \rangle, \langle 1, 2 \rangle, \langle 2, 1 \rangle, \langle 2, 0 \rangle \}$$



$\mathcal{L} \models \forall x \exists y E(y, x)$ "every vertex x has an incoming edge".

$\mathcal{L} \models \exists y (E(y, x) \wedge E(x, y)) [\sigma]$ if $\sigma(x) = 1$ or $\sigma(x) = 2$