

## 2. PLANE ISOMETRIES

**Definition 2.1.** We say that a permutation  $\phi: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  is an **isometry** if  $\phi$  preserves distances, that is, the distance between two points  $P$  and  $Q$  is the same as the distance between their images  $\phi(P)$  and  $\phi(Q)$ .

Isometries are sometimes also called rigid motions.

**Lemma 2.2.** The set of all plane isometries is a subgroup of the group of all permutations of  $\mathbb{R}^2$ .

*Proof.* Suppose that  $\phi$  and  $\psi$  are two isometries and let  $\xi = \psi \circ \phi$  be the composition. Then

$$\xi(P) = \psi(\phi(P)) \quad \text{and} \quad \xi(Q) = \psi(\phi(Q)).$$

Then the distance between  $\xi(P)$  and  $\xi(Q)$  is the same as the distance between  $\phi(P)$  and  $\phi(Q)$ , as  $\psi$  is an isometry. On the other hand, the distance between  $\phi(P)$  and  $\phi(Q)$  is the same as the distance between  $P$  and  $Q$ . Thus the distance between  $\xi(P)$  and  $\xi(Q)$  is the same as the distance between  $P$  and  $Q$ .

Thus  $\xi$  is an isometry and the set of all plane isometries is closed under composition.

The identity map is obviously an isometry. If  $\phi$  is an isometry then so is  $\phi^{-1}$ . Thus the set of all isometries contains the identity and is closed under taking inverses.

It follows that the set of all isometries is a subgroup of the permutation group.  $\square$

In fact isometries come in four different types:

translation  $\tau$ : Slide every point by the same vector, that is, by the same distance and the same direction.

rotation  $\rho$ : Rotate every point around a fixed point  $P$  through an angle  $\theta$ .

reflection  $\mu$ : Reflect every point across a line  $L$ .

glide reflection  $\gamma$ : The composition of a translation and a reflection in a line fixed by the translation.

For example,  $\gamma(x, y) = (x - 3, -y)$  is a glide reflection in the  $x$ -axis.

We can separate these four types into two pairs: the first two **preserve orientation** and the second two **reverse orientation**; if you take a clock and apply an orientation reversing isometry the clock will run backwards.

Given a subset  $S$  of  $\mathbb{R}$  one can look at the subgroup of isometries which fix  $S$  (as a set).

**Theorem 2.3.** *Every finite group of isometries of the plane is isomorphic to either  $\mathbb{Z}_n$  or to a dihedral group  $D_n$ , for some positive integer  $n$ .*

*Sketch of proof.* Suppose that  $\phi_1, \phi_2, \dots, \phi_m$  are the elements of  $G$ . Let

$$P_i = (x_i, y_i) = \phi_i(0, 0)$$

and set

$$P = (\bar{x}, \bar{y}) = \left( \frac{x_1 + x_2 + \dots + x_m}{m}, \frac{y_1 + y_2 + \dots + y_m}{m} \right).$$

Then  $P$  is the centroid of the points  $P_1, P_2, \dots, P_m$ . Suppose that  $\phi_j \in G$ . Then  $\phi_j \phi_i = \phi_k \in G$  some  $k$  and so

$$\phi_j(P_i) = \phi_j(\phi_i(0, 0)) = \phi_k(0, 0) = P_k.$$

Thus the elements of  $G$  permute the points  $P_1, P_2, \dots, P_m$  and so they fix the centroid  $P$ .

Looking at the four possible types of isometry only two of them fix a point, rotation and reflection. Consider the orientation preserving elements  $H$  of  $G$ . These are the rotations. A rotation only fixes one point, so the elements of  $H$  are rotations about the centroid. Since the product of two rotations about the same point is a rotation,  $H$  is a subgroup of  $G$ . Let  $\theta$  be the smallest angle of rotation. It is not hard to see that every element represents a rotation through a multiple of  $\theta$ . In other words, if  $\rho$  represents rotations about  $P$  through an angle of  $\theta$  then

$$H = \langle \theta \rangle,$$

a cyclic subgroup of  $G$ . Note that the product of two orientation reversing isometries is orientation preserving. So either every element of  $G$  is orientation preserving or  $m$  is even and half the elements are orientation preserving. In the first case  $G = H \simeq \mathbb{Z}_m$ .

Otherwise  $G$  contains one reflection  $\mu$  about a line  $L$  through  $P$ . In this case the coset  $H\mu$  contains all of the reflections. Pick a point  $Q \neq P$  on the line  $L$  and consider the regular  $n$ -gon given by the images of  $Q$  under rotation. Then the elements of  $H$  correspond to all rotations of the  $n$ -gon and  $\mu$  corresponds to a reflection about all line through opposite vertices of the  $n$ -gon. Thus  $G$  is isomorphic to the dihedral group  $D_n$ .  $\square$

It is interesting to think a little bit about infinite groups of symmetries. We start with symmetries of a *discrete frieze*. Start with a pattern of bounded width and height and repeat it along an infinite strip. This is the sort of pattern you might see along the wall of a room. The symmetries of such a pattern is called a **frieze group**.

For example, suppose we start with an integral sign translated by one unit horizontally in both directions. One obvious symmetry is translation by one unit  $\tau$ . But we may pick the centre of any integral sign and rotate by  $180^\circ$ , call this  $\rho$ . One can check that

$$\rho^{-1}\tau\rho = \tau^{-1}.$$

If one compares this with what happens for the Dihedral group  $D_n$ , it is natural to call this infinite frieze group  $D_\infty$ .

Another possibility is to replace the integral sign by a  $D$ . In this case as well as the translation  $\tau$  one can reflect in a horizontal line; call this isometry  $\mu$ . In this case the two isometries commute and the group of isometries is isomorphic to  $\mathbb{Z} \times \mathbb{Z}_2$ . Yet another possibility is to replace  $D$  with  $A$ . In this case one can reflect in a vertical line and the resulting isometry group is again  $D_\infty$ .

A much more sophisticated example arises if one takes a sequence of two rows of  $D$ 's, where the top row is shifted halfway across. In this case there is a glide reflection; translate half way across and then flip along the horizontal line dividing the two rows.

In fact there is a complete classification of all possible groups which arise:

$$\mathbb{Z}, \quad D_\infty, \quad \mathbb{Z} \times \mathbb{Z}_2, \quad D_\infty \times \mathbb{Z}_2.$$

Note that the same group is associated with different patterns.

It is also interesting to consider what happens if you tile the plane by translating a figure in two different directions; the resulting group of isometries is called a **wallpaper group** or a **crystallographic group**.

One possibility is to start with a unit square and translate it both horizontally and vertically one unit. The symmetry group of this pattern obviously contains  $\mathbb{Z} \times \mathbb{Z}$ , the translations in both directions. But it also contains the symmetries of a square  $D_4$ .