

## Divide and Conquer Recursions

### Rounding errors

Suppose that the time for **Mergesort** is  $M(n)$  but we approximate it by  $M'(n)$

$$\begin{aligned}
 M(n) &= M\left(\left\lfloor \frac{n}{2} \right\rfloor\right) + M\left(\left\lceil \frac{n}{2} \right\rceil\right) + 100n \mu s & M'(n) &= 2M'(\lfloor n/2 \rfloor) + 100n \mu s \\
 M(1) &= 100 \mu s & M'(1) &= 100 \mu s
 \end{aligned}$$

These agree when  $n = 2^m$  is a power of 2. Both are increasing functions, and  $n \lg n$  is “smooth,” so the graphs stay within a constant factor of each other.

### Hybrid algorithms

Suppose **Mergesort** has the times given above, and **Exchange sort** runs in time

$$E(n) = 20n^2 \mu s .$$

We may combine the two algorithms to produce an even faster one: “**Hybrid Sort.**”

We will pick a *threshold*  $t$ . It will be in the interval where **Exchange sort** is faster than **Merge sort**.

When an instance has size  $n \geq t$ , we divide it in two as for Mergesort, sort the two halves using **Hybrid Sort**, and merge them together using the normal **Merge** procedure of **Mergesort**.

When it has size  $n < t$ , we sort it using **Exchange sort**.

This gives a recursion

$$H(n) = \begin{cases} H(\lfloor \frac{n}{2} \rfloor) + H(\lceil \frac{n}{2} \rceil) + 100n \mu s & \text{if } n \geq t \\ E(n) = 20n^2 \mu s & \text{if } n < t. \end{cases}$$

What is the optimal value of  $t$ ? Assume  $n$  is even. At the boundary, we have  $n \geq t$  but  $n/2 < t$ , so  $H(n)$  is expressed using the top line in the definition, but  $H(n/2)$  is expressed using the bottom line. Then  $H(n/2) = 20(n/2)^2 = 5n^2$  so  $H(n) = 2H(n/2) + 100n = 10n^2 + 100n$ . We want **Hybrid Sort** to be faster than **Exchange Sort**, so

$$H(n) \leq E(n) \Leftrightarrow 10n^2 + 100n \leq 20n^2 \Leftrightarrow 100n \leq 10n^2 \Leftrightarrow 10 \leq n .$$

Thus  $t = 10$ .

