# Chapter 1. Introduction to Graph Theory (Chapters 1.1, 1.3–1.6, Appendices A.2–A.3)

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- Math 184: Enumerative combinatorics. For two quarters of Combinatorics, take Math 154 and 184 in either order.
- Math 158 and 188: More advanced/theoretical than Math 154 and 184. Recommended only for students with A/A+ in Math 109 or Math 31CH.
- CSE 101: Has some overlap with Math 154, but mostly different.

#### Graphs



We have a network of items and connections between them. Examples:

- Telephone networks, computer networks
- Transportation networks (bus/subway/train/plane)
- Social networks
- Family trees, evolutionary trees
- Molecular graphs (atoms and chemical bonds)
- Various data structures in Computer Science



• The dots are called *vertices* or *nodes* (singular: vertex, node)

V = V(G) =set of vertices  $= \{1, 2, 3, 4, 5\}$ 

- The connections between vertices are called *edges*.
- Represent an edge as a set  $\{i, j\}$  of two vertices. E.g., the edge between 2 and 5 is  $\{2, 5\} = \{5, 2\}$ .

$$E = E(G) = \text{set of edges} = \{\{1, 2\}, \{2, 3\}, \{2, 5\}, \{3, 4\}, \{3, 5\}, \{4, 5\}\}\}$$

#### Notation for edges



- Our book sometimes abbreviates edges as uv instead of  $\{u, v\}$ .
- In that notation,  $\{2, 5\}$  becomes 25.
- Avoid that notation unless there is no chance of ambiguity. E.g., if there were 12 vertices, would 112 mean {1, 12} or {11, 2}?

### Adjacencies



- Vertices connected by an edge are called *adjacent*.
  Vertices 1 and 2 are adjacent, but 1 and 5 are not.
- The *neighborhood* of a vertex v is the set of all vertices adjacent to v. It's denoted N<sub>G</sub>(v):

$$N_G(2) = \{1, 3, 5\}$$

• A vertex v is *incident* with an edge e when  $v \in e$ . Vertex 2 is incident with edges  $\{1, 2\}, \{2, 5\}, \text{ and } \{2, 3\}$ .

### Simple graphs



#### A simple graph is G = (V, E):

- V is the set of vertices.
  It can be any set; {1,..., n} is just an example.
- *E* is the set of edges, of form  $\{u, v\}$ , where  $u, v \in V$  and  $u \neq v$ . Every pair of vertices has either 0 or 1 edges between them.
- Usually, graph alone refers to simple graph, not to other kinds of graphs that we will consider.

### Drawings of graphs



• Both graph drawings have

$$V = \{1, 2, 3, 4, 5\}$$
  
$$E = \{\{1, 2\}, \{2, 3\}, \{2, 5\}, \{3, 4\}, \{3, 5\}, \{4, 5\}\}$$

• Both drawings represent the same graph (even though they look different) since they have the same vertices and edges in the abstract representation G = (V, E).





• The *degree* of a vertex is the number of edges on it: d(1) = 1 d(2) = 3 d(3) = 3 d(4) = 2 d(5) = 3

• The *degree sequence* is to list the degrees in descending order: 3, 3, 3, 2, 1

- The *minimum degree* is denoted  $\delta(G)$ .  $\delta(G) = 1$
- The *maximum degree* is denoted  $\Delta(G)$ .  $\Delta(G) = 3$





$$d(1) = 1$$
  $d(2) = 3$   $d(3) = 3$   $d(4) = 2$   $d(5) = 3$ 

Sum of degrees = 1 + 3 + 3 + 2 + 3 = 12Number of edges = 6

### The Handshaking Lemma

#### Lemma

The sum of degrees of all vertices is twice the number of edges:

$$\sum_{v \in V} d(v) = 2 |E|$$

#### Proof.

- Let  $S = \{ (v, e) : v \in V, e \in E, vertex v is in edge e \}$
- Count |S| by vertices: Each vertex v is contained in d(v) edges, so  $|S| = \sum_{v \in V} d(v).$
- Count |S| by edges: Each edge has two vertices, so

$$|S| = \sum_{e \in E} 2 = 2 |E|$$
.

 Equating the two formulas for |S| gives the result. This is a common method in Combinatorics called *counting in two ways*.

#### Number of vertices of odd degree



#### Lemma

For any graph, the number of vertices of odd degree is even. E.g., this example has four vertices of odd degree.

#### Proof.

Since the degrees are integers and their sum is even (2|E|), the number of odd numbers in this sum is even.

### Multigraphs and pseudographs



- Some networks have *multiple edges* between two vertices.
  Notation {3, 4} is ambiguous, so write labels on the edges: *c*, *d*, *e*.
- There can be an edge from a vertex to itself, called a *loop* (such as *h* above). A loop has one vertex, so {2, 2} = {2}.
- A simple graph does not have multiple edges or loops.
- Our book uses *multigraph* if loops aren't allowed and *pseudograph* if loops are allowed (whether or not they actually occur).
  Other books call it a *multigraph [with / without] loops allowed*.

### Multigraphs and pseudographs



- Computer network with multiple connections between machines.
- Transportation network with multiple routes between stations.
- But: A graph of Facebook friends is a simple graph. It does not have multiple edges, since you're either friends or you're not. Also, you cannot be your own Facebook friend, so no loops.

### Multigraphs and pseudographs



Represent a *multigraph* or *pseudograph* as  $G = (V, E, \phi)$ , where:

- V is the set of vertices. It can be any set.
- E is the set of edge labels (with a unique label for each edge).
- $\phi$  is a function from the edge labels to the pairs of vertices:

$$\Phi: E \to \left\{ \left\{ u, v \right\} : u, v \in V \right\}$$

 $\phi(L) = \{u, v\}$  means the edge with label *L* connects *u* and *v*.

### Adjacency matrix of a multigraph or pseudograph

- Let n = |V|
- The *adjacency matrix* is an  $n \times n$  matrix  $A = (a_{uv})$ . Entry  $a_{uv}$  is the number of edges between vertices  $u, v \in V$ .



•  $a_{uv} = a_{vu}$  for all vertices u, v. Thus, A is a symmetric matrix  $(A = A^T)$ .

- The sum of entries in row *u* is the degree of *u*.
- Technicality: A loop on vertex v counts as
  - 1 edge in E,
  - degree 2 in d(v) and in  $a_{vv}$  (it touches vertex v twice),

With these rules, graphs with loops also satisfy  $\sum_{v \in V} d(v) = 2 |E|$ .

#### In a simple graph:

- All entries of the adjacency matrix are 0 or 1 (since there either is or is not an edge between each pair of vertices).
- The diagonal is all 0's (since there are no loops).



### Directed graph (a.k.a. digraph)



- A *directed edge* (also called an *arc*) is a connection with a direction.
- One-way transportation routes.
- Broadcast and satellite TV / radio are one-way connections from the broadcaster to your antenna.
- Familiy tree: parent  $\rightarrow$  child

### Directed graph (a.k.a. digraph)



- Represent a directed edge  $u \rightarrow v$  by an ordered pair (u, v). E.g.,  $3 \rightarrow 2$  is (3, 2), but we do not have  $2 \rightarrow 3$ , which is (2, 3).
- A directed graph is *simple* if each (u, v) occurs at most once, and there are no loops.
  - Represent it as G = (V, E) or  $\vec{G} = (V, \vec{E})$ .
  - V is a set of vertices. It can be any set.
  - *E* is the set of edges. Each edge has form (u, v) with  $u, v \in V$ ,  $u \neq v$ .
  - It is permissible to have both (4, 5) and (5, 4), since they are distinct.

### Degrees in a directed graph



For a vertex v, the *indegree* d<sup>-</sup>(v) is the # edges going into v, and the *outdegree* d<sup>+</sup>(v) is the # edges going out from v.

$\mathcal{V}$	indegree(v)	outdegree $(v)$
1	1	1
2	2	1
3	0	2
4	2	1
5	2	2
Total	7	7

• Sum of indegrees = sum of outdegrees = total # edges = |E|

#### Neighborhoods in a directed graph



Out-neighborhood $N^+(v) = \{u : (v, u) \in E\}$ In-neighborhood $N^-(v) = \{u : (u, v) \in E\}$ 

• **Example:**  $N^+(2) = \{1\}$   $N^-(2) = \{3, 5\}.$ 

For a simple directed graph:

outdegree  $d^+(v) = |N^+(v)|$ indegree  $d^-(v) = |N^-(v)|$ 

#### Adjacency matrix of a directed graph



- Let n = |V|
- The *adjacency matrix* of a directed graph is an  $n \times n$  matrix  $A = (a_{uv})$  with  $u, v \in V$ .
- Entry  $a_{uv}$  is the number of edges directed from u to v.
- $a_{uv}$  and  $a_{vu}$  are not necessarily equal, so A is usually not symmetric.
- The sum of entries in row *u* is the outdegree of *u*.
  The sum of entries in column *v* is the indegree of *v*.

#### Directed multigraph



		1	2	3	4	5
	1	[1	0	0	0	1]
	2	1	0	0	0	0
A =	3	0	1	0	1	0
	4	0	0	0	0	1
	5	0	2	0	1	0

$V = \{1, \ldots, 5\}$	$\phi(a) = (2, 1)$	$\phi(d) = (3, 2)$	$\phi(g) = (3, 4)$
$E = \{a, \ldots, i\}$	$\phi(b) = (1, 5)$	$\phi(e) = (5, 2)$	$\phi(h) = (4, 5)$
	$\Phi(c) = (1, 1)$	$\Phi(f) = (5, 2)$	$\phi(i) = (5, 4)$

• A directed multigraph may have loops and multiple edges.

- Represent it as  $G = (V, E, \phi)$ .
- Name the edges with labels. Let *E* be the set of the labels.
- $\phi(L) = (u, v)$  means the edge with label *L* goes from *u* to *v*.

• **Technicality:** A loop counts once in indegree, outdegree, and  $a_{vv}$ .

#### Isomorphic graphs



• Graphs *G* and *H* are *isomorphic* if there are bijections  $v: V(G) \rightarrow V(H)$  and  $\epsilon: E(G) \rightarrow E(H)$  that are compatible:

- Undirected: Every edge  $e = \{x, y\}$  in *G* has  $\epsilon(e) = \{v(x), v(y)\}$  in *H*
- Directed: Every edge e = (x, y) in G has  $\epsilon(e) = (\nu(x), \nu(y))$  in H
- The graphs are equivalent up to renaming the vertices and edges.
  One solution (there are others):

Vertices: $\nu(1) = 10$  $\nu(2) = 20$  $\nu(3) = 30$  $\nu(4) = 40$  $\nu(5) = 50$ Edges: $\varepsilon(a) = h$  $\varepsilon(b) = i$  $\varepsilon(c) = j$  $\varepsilon(d) = k$  $\varepsilon(e) = l$  $\varepsilon(f) = m$  $\varepsilon(g) = n$  $\varepsilon(c) = n$  $\varepsilon(d) = k$  $\varepsilon(e) = l$ 

**Compatibility:**  $a = \{1, 2\}$  and  $\epsilon(a) = h = \{10, 20\} = \{\nu(1), \nu(2)\}$ ... (Need to check all edges) ...

### Unlabeled graphs



- In an *unlabeled graph*, omit the labels on the vertices and edges.
- If labeled graphs are isomorphic, then removing the labels gives equivalent unlabeled graphs.
- This simplifies some problems by reducing the number of graphs (e.g., 1044 unlabeled simple graphs on 7 vertices vs. 2<sup>21</sup> labeled).

### **Application:** Polyhedra



http://commons.wikimedia.org/wiki/File:Dodecahedron.svg

- A dodecahedron is a 3D shape with 20 vertices, 30 edges, and 12 pentagonal faces.
- Unlabeled graphs are used in studying other polyhedra, polygons and tilings in 2D, and other geometric configurations. We can treat them as unlabeled, or pick one labeling if needed.

# Basic combinatorial counting methods See appendix. Covered in more detail in Math 184.

### Multiplication rule

#### Example

• How many outcomes (x, y, z) are possible, where x = roll of a 6-sided die;

- y = value of a coin flip;
- z = card drawn from a 52 card deck?

• (6 choices of x) × (2 choices of y) × (52 choices of z) = 624

#### Multiplication rule

The number of sequences  $(x_1, x_2, ..., x_k)$  where there are  $n_1$  choices of  $x_1$ ,  $n_2$  choices of  $x_2$ , ...,  $n_k$  choices of  $x_k$  is  $n_1 \cdot n_2 \cdots n_k$ .

This assumes the number of choices of  $x_i$  is a constant  $n_i$  that doesn't depend on the other choices.

#### Number of subsets of an *n*-element set

• How many subsets does an *n* element set have?

• We'll use  $\{1, 2, ..., n\}$ . Make a sequence of decisions:

- Include 1 or not? 2? 3? · · · *n*?
- Total:  $(2 \text{ choices})(2 \text{ choices}) \cdots (2 \text{ choices}) = 2^n$
- It's also  $2^n$  for any other *n* element set.



### Set partitions

• How many pairs (m, d) are there where  $m = \text{month } 1, \dots, 12;$ 

d = day of the month?

- Assume it's not a leap year.
- The # days/month varies, so can't use multiplication rule  $12 \times$ \_\_\_.
- Split dates into  $A_m = \{ (m, d) : d \text{ is a valid day in month } m \}$ :

 $A = A_1 \cup \cdots \cup A_{12}$  = whole year

$$|A| = |A_1| + \dots + |A_{12}|$$
  
= 31 + 28 + \dots + 31 = 365

#### Set partition

Let *A* be a set. A *partition* of *A* into blocks  $A_1, \ldots, A_n$  means:

- $A_1, \ldots, A_n$  are nonempty sets.
- $A = A_1 \cup \cdots \cup A_n$ .
- The blocks are *pairwise disjoint*:  $A_i \cap A_j = \emptyset$  when  $i \neq j$ .

#### Addition rule

For pairwise disjoint sets  $A_1, \ldots, A_n$ :

$$\left|\bigcup_{i=1}^{n} A_{i}\right| = \sum_{i=1}^{n} |A_{i}|$$

This only applies to pairwise disjoint sets.

If any sets overlap, the right side will be bigger than the left side.

#### Permutations of distinct objects

Here are all the permutations of *A*, *B*, *C*: *ABC ACB BAC BCA CAB CBA* 

- There are 3 items: *A*, *B*, *C*.
- There are 3 choices for which item to put first.
- There are 2 choices remaining to put second.
- There is 1 choice remaining to put third.
- Thus, the total number of permutations is  $3 \cdot 2 \cdot 1 = 6$ .



#### Permutations of distinct objects

- In the example on the previous slide, the specific choices available at each step depend on the previous steps, but the number of choices does not, so the multiplication rule applies.
- The number of permutations of *n* distinct items is "*n*-factorial":  $n! = n(n-1)(n-2) \cdots 1$  for integers n = 1, 2, ...

#### **Convention:** 0! = 1

• For integer n > 1,  $n! = n \cdot (n-1) \cdot (n-2) \cdots 1$ =  $n \cdot (n-1)!$ 

so 
$$(n-1)! = n!/n$$
.

• E.g., 
$$2! = 3!/3 = 6/3 = 2$$
.

- Extend it to 0! = 1!/1 = 1/1 = 1.
- Doesn't extend to negative integers:  $(-1)! = \frac{0!}{0} = \frac{1}{0} =$ undefined.

#### Partial permutations of distinct objects

- How many ways can you deal out 3 cards from a 52 card deck, where the order in which the cards are dealt matters?
  E.g., dealing the cards in order (A♣, 9♡, 2◊) is counted differently than the order (2◊, A♣, 9♡).
- $52 \cdot 51 \cdot 50 = 132600$ . This is also 52!/49!.
- This is called an *ordered* 3-card hand, because we keep track of the order in which the cards are dealt.
- How many ordered *k*-card hands can be dealt from an *n*-card deck?

$$n(n-1)(n-2)\cdots(n-k+1) = \frac{n!}{(n-k)!} = {}_{n}P_{k}$$

Above example is  ${}_{52}P_3 = 52 \cdot 51 \cdot 50 = 132600$ .

• This is also called permutations of length *k* taken from *n* objects.

### Combinations

- In an *unordered* hand, the order in which the cards are dealt does not matter; only the set of cards matters. E.g., dealing in order (*A*♣, 9♡, 2◊) or (2◊, *A*♣, 9♡) both give the same hand. This is usually represented by a set: {*A*♣, 9♡, 2◊}.
- How many 3 card hands can be dealt from a 52-card deck if the order in which the cards are dealt does not matter?
- The 3-card hand {A♣, 9♡, 2♦} can be dealt in 3! = 6 different orders:

$$\begin{array}{ll} (A\clubsuit,9\heartsuit,2\diamondsuit) & (9\heartsuit,A\clubsuit,2\diamondsuit) & (2\diamondsuit,9\heartsuit,A\clubsuit) \\ (A\clubsuit,2\diamondsuit,9\heartsuit) & (9\heartsuit,2\diamondsuit,A\clubsuit) & (2\diamondsuit,A\clubsuit,9\heartsuit) \end{array}$$

Every unordered 3-card hand arises from 6 different orders.
 So 52 · 51 · 50 counts each unordered hand 3! times; thus there are

$$\frac{52 \cdot 51 \cdot 50}{3 \cdot 2 \cdot 1} = \frac{52!/49!}{3!} = \frac{52P_3}{3!}$$

unordered hands.

#### Combinations

• The # of unordered k-card hands taken from an n-card deck is

$$\frac{n \cdot (n-1) \cdot (n-2) \cdots (n-k+1)}{k \cdot (k-1) \cdots 2 \cdot 1} = \frac{(n)_k}{k!} = \frac{n!}{k! (n-k)!}$$

• This is denoted  $\binom{n}{k} = \frac{n!}{k! (n-k)!}$  (or  ${}_{n}C_{k}$ , mostly on calculators).

- $\binom{n}{k}$  is the "binomial coefficient" and is pronounced "*n* choose *k*."
- The number of unordered 3-card hands is

$$\binom{52}{3} = {}_{52}C_3 = \text{``52 choose 3''} = \frac{52 \cdot 51 \cdot 50}{3 \cdot 2 \cdot 1} = \frac{52!}{3! \cdot 49!} = 22100$$

- General problem: Let *S* be a set with *n* elements. The number of *k*-element subsets of *S* is  $\binom{n}{k}$ .
- Special cases:  $\binom{n}{0} = \binom{n}{n} = 1$   $\binom{n}{k} = \binom{n}{n-k}$   $\binom{n}{1} = \binom{n}{n-1} = n$

### How many simple graphs are there on *n* vertices?

#### How many simple undirected graphs on vertices $1, \ldots, n$ ?

- There are  $\binom{n}{2}$  unordered pairs  $\{u, v\}$  with  $u \neq v$ .
- The edges are a subset of those pairs, so
- For n = 5:  $2^{5 \cdot 4/2} = 2^{10} = 1024$

How many simple undirected graphs on  $1, \ldots, 5$  have 3 edges?

• There are  $\binom{5}{2} = 10$  possible edges.

• Select 3 of them in one of  $\binom{10}{3} = \frac{10 \cdot 9 \cdot 8}{3 \cdot 2 \cdot 1} = \boxed{120}$  ways.

#### How many simple directed graphs on vertices $1, \ldots, n$ ?

- There are n(n-1) ordered pairs (u, v) with  $u \neq v$ .
- The edges are a subset of those pairs, so  $2^{n(n-1)}$ .
- For n = 5:  $2^{5 \cdot 4} = 2^{20} = 1048576$

 $2^{\binom{n}{2}}$ 

## Some classes of graphs

#### Complete graph *K*<sub>n</sub>



• The *complete graph* on *n* vertices, denoted  $K_n$ , is a graph with *n* vertices and an edge for all pairs of distinct vertices.

• How many edges are in  $K_n$ ?



### **Bipartite graph**



A *bipartite graph* is a graph in which:

- The set of vertices can be split as  $V = A \cup B$ , where  $A \cap B = \emptyset$ .
- Every edge has the form  $\{a, b\}$  where  $a \in A$  and  $b \in B$ .

Note that there may be vertices  $a \in A$ ,  $b \in B$  that do not have an edge.

### Complete bipartite graph K<sub>m,n</sub>



The *complete bipartite graph*  $K_{m,n}$  has

- Vertices  $V = A \cup B$  where |A| = m and |B| = n, and  $A \cap B = \emptyset$ .
- Edges  $E = \{ \{a, b\} : a \in A \text{ and } b \in B \}$

All possible edges with one vertex in A and the other in B.

• In total, m + n vertices and mn edges.

### Path graph and cycle graph



•  $P_k$  (*k*-path, for  $k \ge 1$ ): vertices 1, ..., k and edges  $\{\{1, 2\}, \{2, 3\}, ..., \{k - 1, k\}\}$ 

•  $C_k$  (k-cycle, for  $k \ge 3$ ): vertices  $1, \ldots, k$  and edges

 $\{\{1,2\},\{2,3\},\ldots,\{k-1,k\},\{k,1\}\}$ 

These are specific examples of paths and cycles.
 Paths and cycles will be discussed in more generality soon.