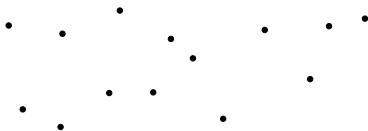


Erdős-Szekeres-type theorems for monotone paths and convex bodies

Jacob Fox, János Pach, Benny Sudakov, Andrew Suk

November 24, 2010

History

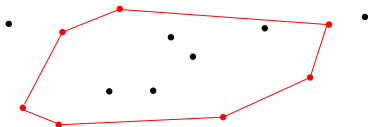


Theorem

(Erdős-Szekeres 1935) For any positive integer n , there exists an integer $ES(n)$, such that any set of at least $ES(n)$ points in the plane such that no three are collinear contains n members in convex position. Moreover

$$2^{n-2} + 1 \leq ES(n) \leq \binom{2n-4}{n-2} + 1 = O(4^n / \sqrt{n}).$$

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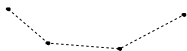


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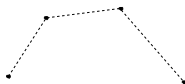
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(c) 4-cup.



(d) 4-cap.



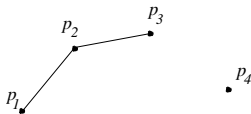
Theorem

(Erdős-Szekeres 1935) For any positive integers k and l , there exists an integer $f(k, l)$, such that any set of at least $f(k, l)$ points in the plane such that no three are collinear contains either a k -cup or an l -cap. Moreover

$$f(k, l) = \binom{k + l - 4}{k - 2} + 1$$

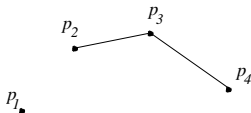
Proof is very combinatorial. The only geometric fact used was the following: Order the points from left to right $\{p_1, \dots, p_N\}$

transitive property: If (p_1, p_2, p_3) is a cap (cup), and (p_2, p_3, p_4) is a cap (cup), then p_1, p_2, p_3, p_4 is a 4-cap (4-cup).



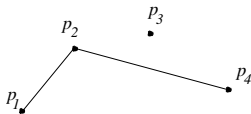
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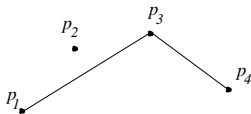
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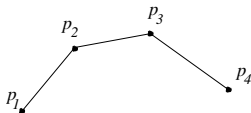
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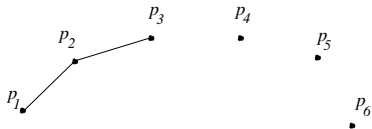


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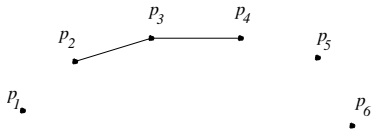
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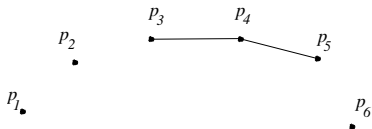
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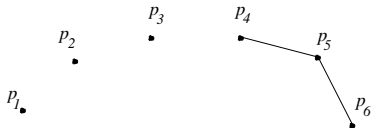
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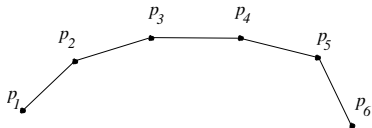
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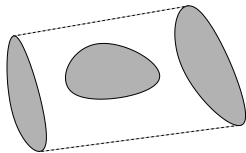
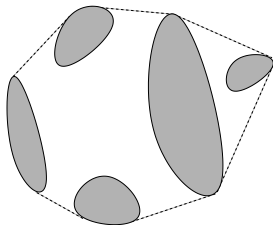
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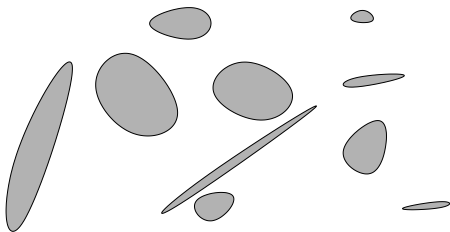


Generalizing to convex bodies

Definition

A family \mathcal{C} of convex bodies (compact convex sets) in the plane is said to be in *convex position* if none of its members is contained in the convex hull of the union of the others. We say that \mathcal{C} is in *general position* if every three members are in convex position.



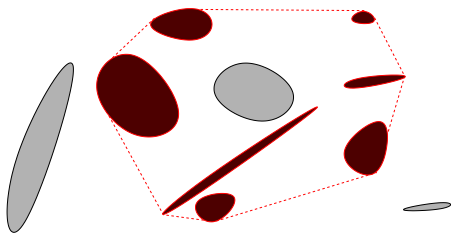


Theorem

(Bisztriczky and Fejes Tóth 1989) For any positive integer n , there exists an integer $D(n)$, such that every family of at least $D(n)$ disjoint convex bodies in the plane in general position contains n members in convex position. Moreover

$$2^{n-2} + 1 \leq D(n) \leq 2^{2^{2^n}}.$$

They conjectured $D(n) = ES(n)$.



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$D(n)$ was later improved:

Theorem

(Pach and Tóth 1998) $D(n) \leq \binom{2n-4}{n-2}^2 + 1 = O(16^n)$

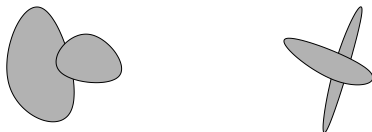
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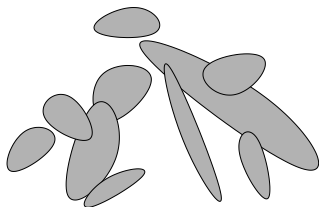
(Hubard, Montejano, Mora, S. 2010)

$$D(n) \leq \left(\binom{2n-5}{n-2} + 1 \right) \binom{2n-4}{n-2} + 1$$

Definition

We say that a family of convex bodies in the plane is *noncrossing* if any two members share at most two boundary points.

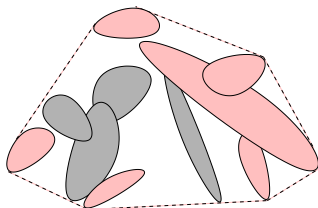




Theorem

(Pach and Tóth 2000) For any positive integer n , there exists an integer $N(n)$, such that any family of at least $N(n)$ noncrossing convex bodies in the plane in general position contains n members in convex position. Moreover

$$2^{n-2} + 1 \leq N(n) \leq 2^{2^{2^n}}.$$

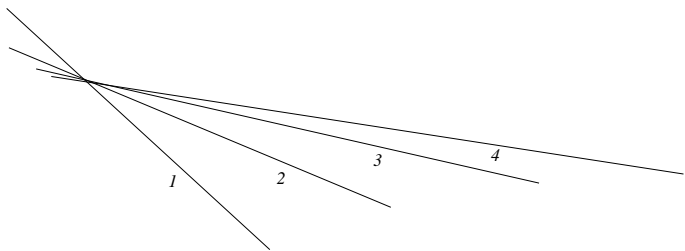


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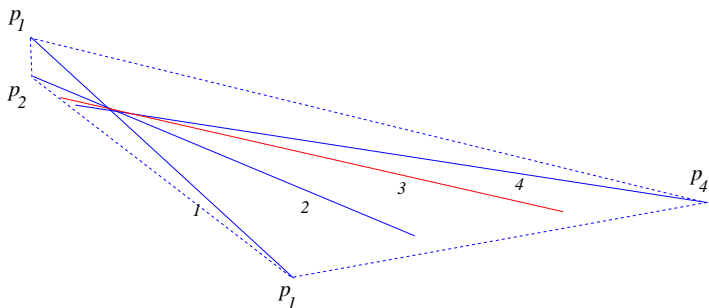
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Note: We cannot drop the noncrossing assumption. Pach and Tóth gave a construction of n pairwise crossing rectangles that which are in general position, but no four of them are in convex position



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$$N(n) \leq 2^{2^n}$$

Proof introduces order types for convex bodies. Our result:

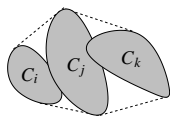
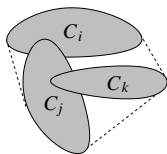
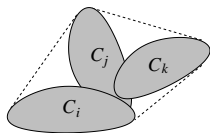
Theorem

(Fox, Pach, Sudakov, S.)

$$2^{n-2} + 1 \leq N(n) \leq n^{n^2} = 2^{cn^2 \log n}.$$

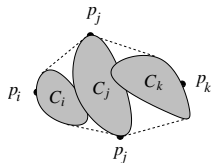
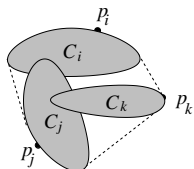
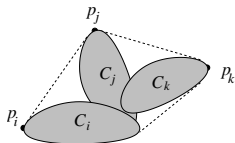
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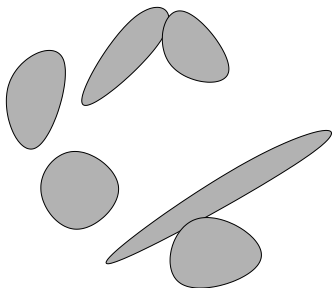
Given an ordering on \mathcal{C} , (C_i, C_j, C_k) ($i < j < k$) has a *clockwise* (*counterclockwise*) *orientation* if there exist distinct points $p_i \in C_i, p_j \in C_j, p_k \in C_k$ such that they lie on the boundary of $\text{conv}(C_i \cup C_j \cup C_k)$ and appear there in clockwise (counterclockwise) order. For $i < j < k$



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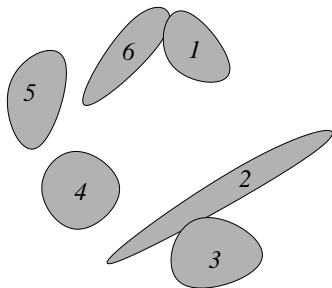




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(Hubard, Montejano, Mora, S. 2010) A family \mathcal{C} of noncrossing convex sets is in convex position if and only if there exists an ordering on the member of \mathcal{C} such that every triple has a clockwise orientation.

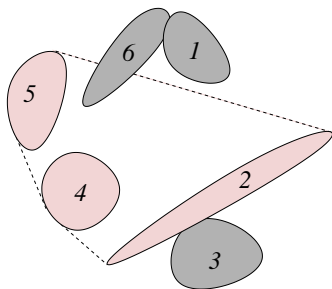
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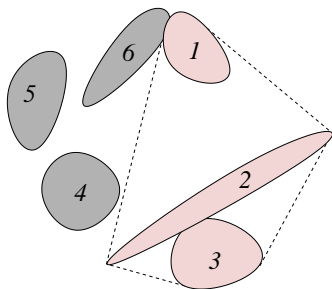
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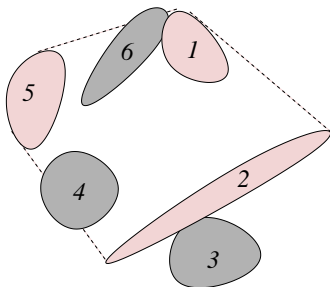
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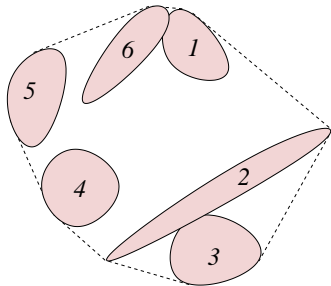
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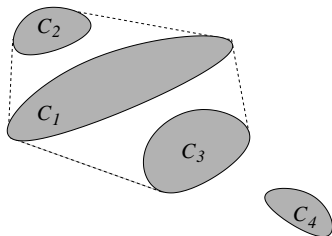


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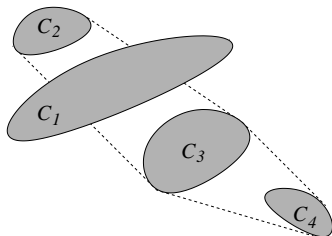
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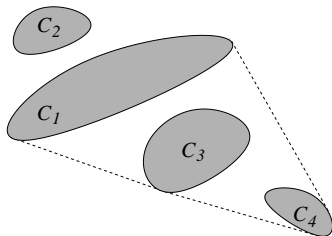
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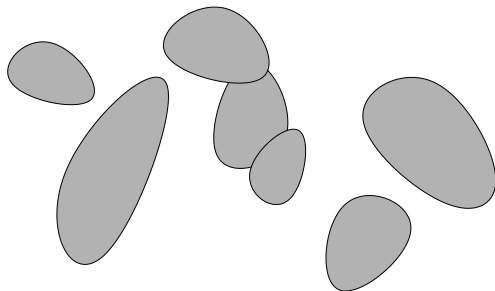


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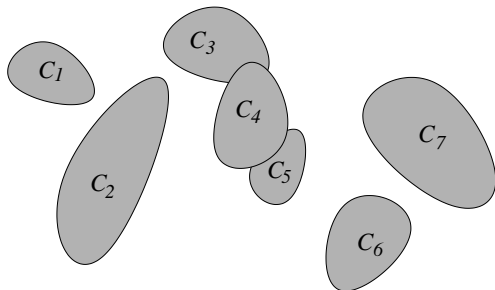
Strong orientations

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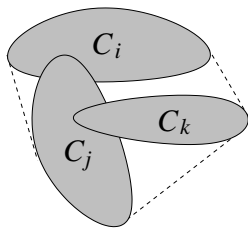
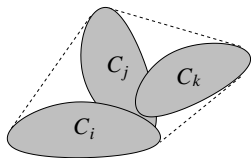


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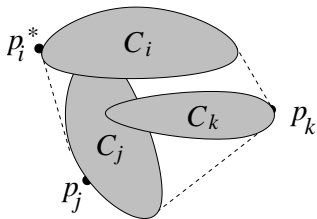
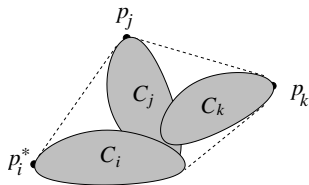
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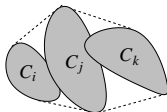
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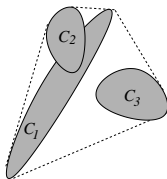
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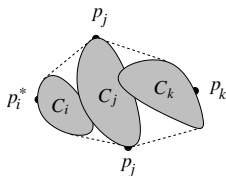
(C_i, C_j, C_k) has *both strong orientations* if it has both a strong-clockwise and a strong-counterclockwise orientation.



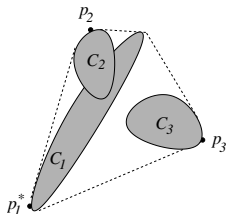
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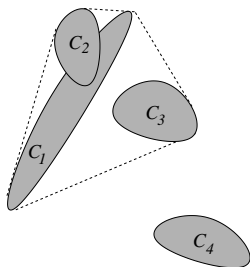


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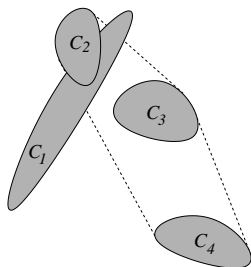
Theorem

(Fox, Pach, Sudakov, S.) **transitive property:** If (C_1, C_2, C_3) and (C_2, C_3, C_4) have only a strong clockwise (strong counter clockwise) orientation, then (C_1, C_3, C_4) and (C_1, C_2, C_4) must also only have strong clockwise (counter clockwise) orientations.



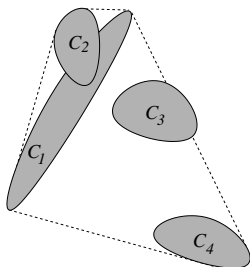
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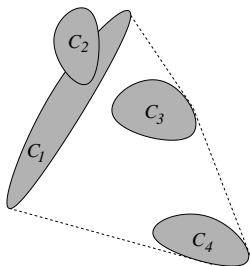
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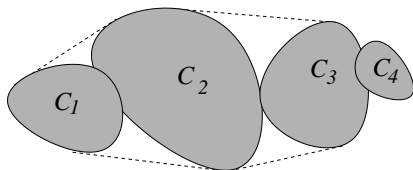
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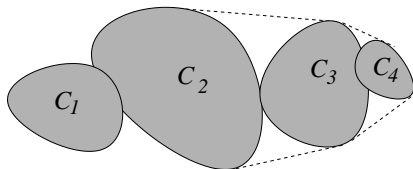
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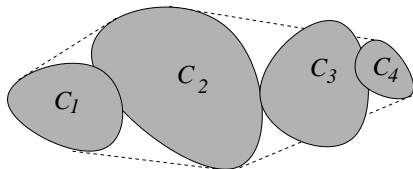
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(Fox, Pach, Sudakov, S.) **transitive property**: If (C_1, C_2, C_3) and (C_2, C_3, C_4) have both-strong orientations, then (C_1, C_3, C_4) and (C_1, C_2, C_4) must also have both-strong-orientations.



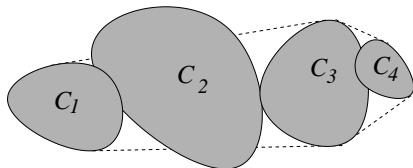
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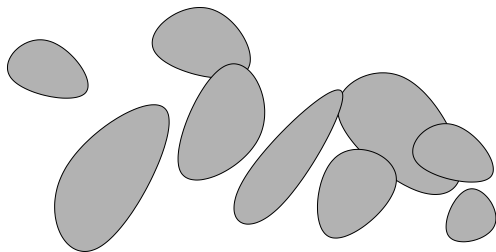


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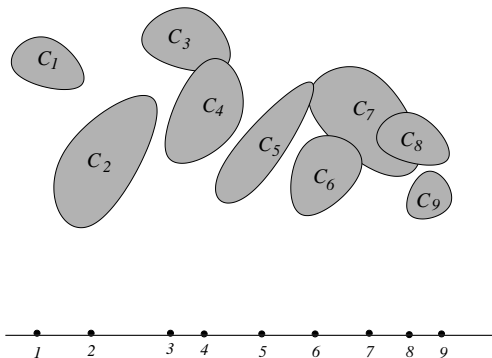
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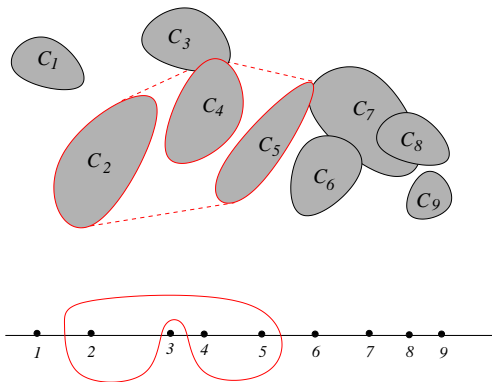
Combinatorial encoding.



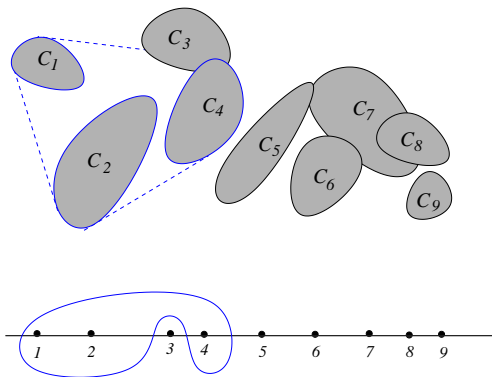
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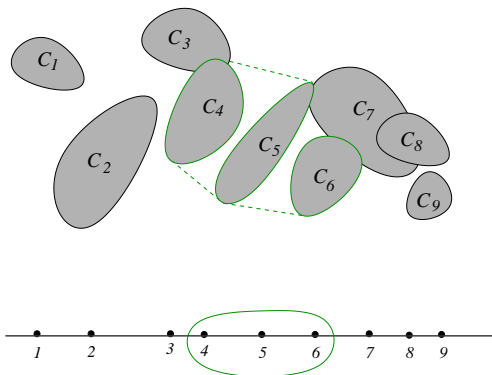
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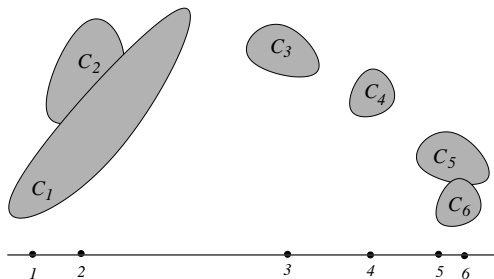
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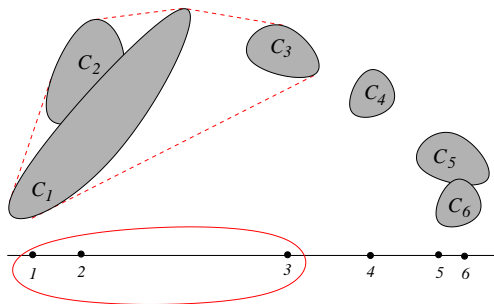
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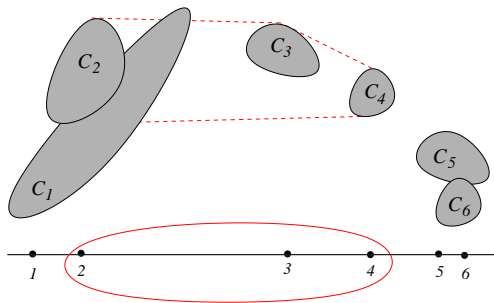
Find bodies in convex position by looking for a path and applying the transitive property.



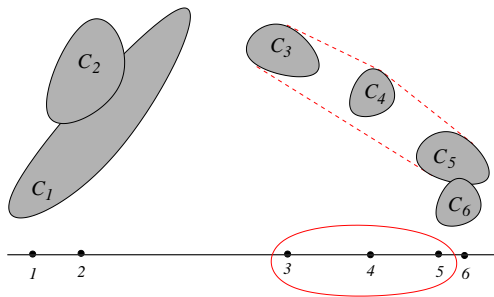
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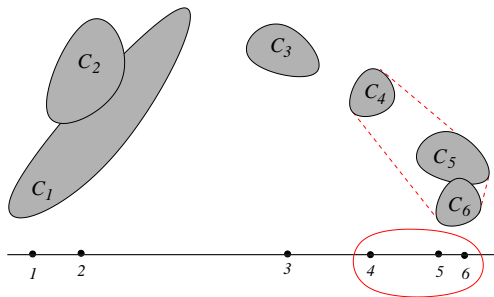
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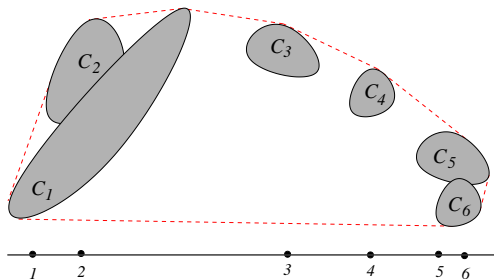
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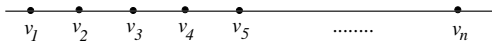


By the transitive property, every triple has a strong clockwise orientation. Hence by the previous theorem, C_1, \dots, C_6 is in convex position.

Finding monochromatic paths in ordered hypergraphs

For an ordered 3-uniform hypergraph $H = ([N], E)$, a monotone 3-path of length n are edges

$$(v_1, v_2, v_3), (v_2, v_3, v_4), (v_3, v_4, v_5), \dots, (v_{n-2}, v_{n-1}, v_n).$$

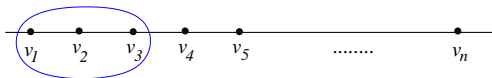


In general, for an ordered k -uniform hypergraph $H = ([N], E)$, a monotone k -path of length n are edges

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Finding monochromatic paths in ordered hypergraphs

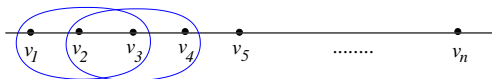
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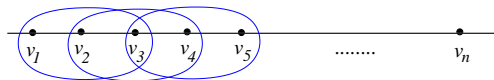
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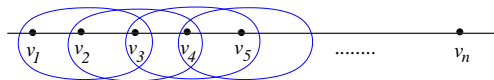
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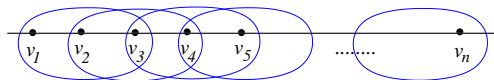
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Ordered hypergraphs

Definition

Let $N_k(q, n)$ denote the smallest integer N such that every q coloring on the k -tuples of $[N]$ contains a monochromatic path of length n .

$N_2(q, n) = (n - 1)^q + 1$ by Dilworth's theorem.

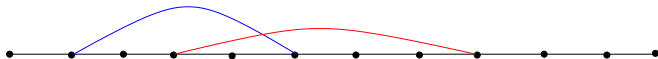


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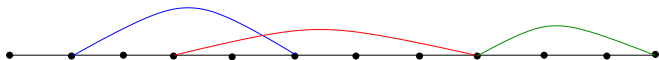


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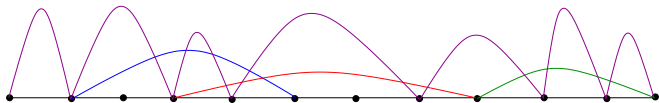


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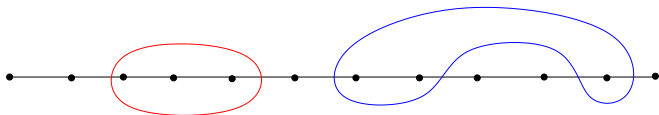
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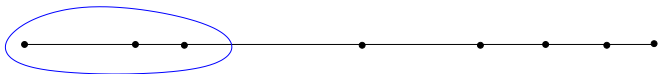
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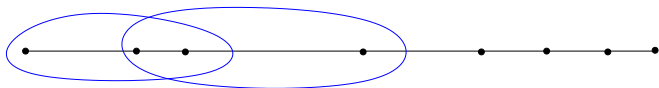
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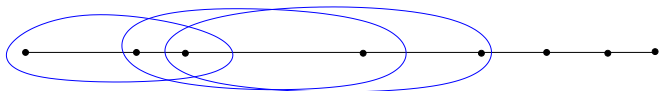
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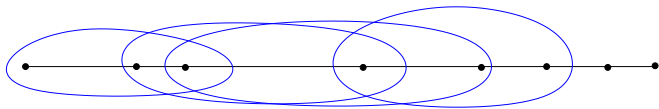
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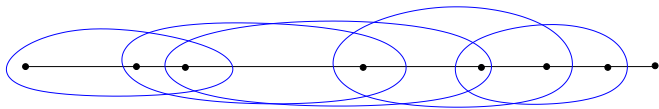
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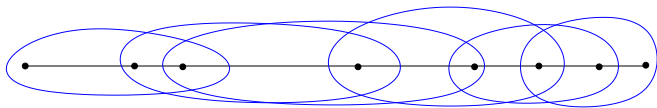
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For more colors.

Theorem

(Fox, Pach, Sudakov, S.) For $q \geq 3$, we have

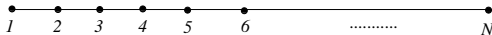
$$2^{(n/q)^{q-1}} \leq N_3(q, n) \leq n^{n^{q-1}},$$

Therefore for the noncrossing convex bodies problem:

$$N(n) \leq N_3(3, n) \leq n^{n^2} = 2^{cn^2 \log n}$$

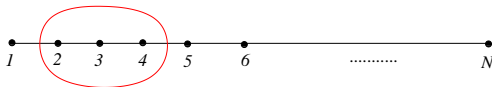
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- 1 Set $N = N_2(n^{q-1}, n)$
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- 3 Then define $\phi : \binom{[N]}{2} \rightarrow [n]^{q-1}$ as follows. We color $(i, j) \in \binom{[N]}{2}$ with color $(a_1, a_2, \dots, a_{q-1})$ where a_t denotes the length of the longest t -colored 3-path ending with vertices i, j .



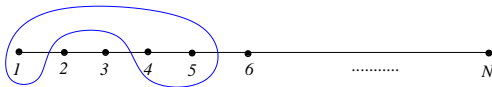
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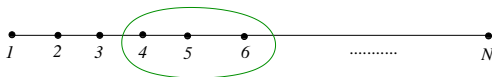
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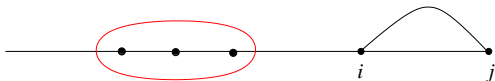
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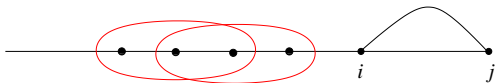
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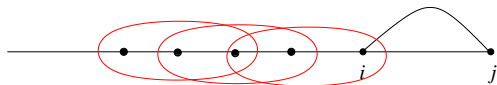
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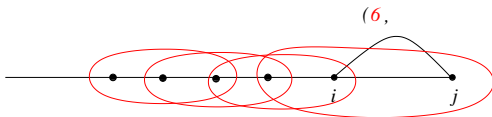
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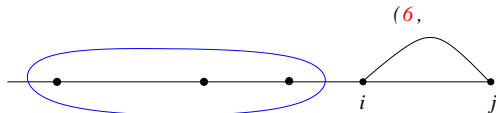
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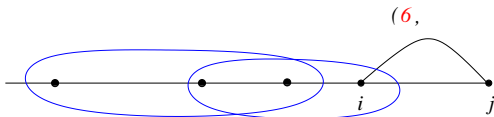
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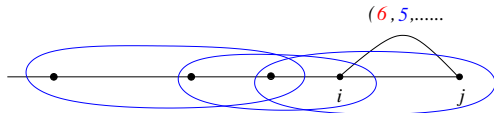
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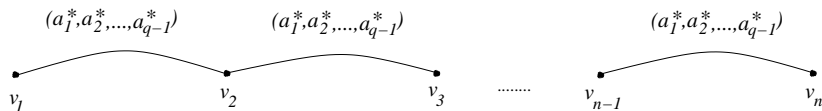


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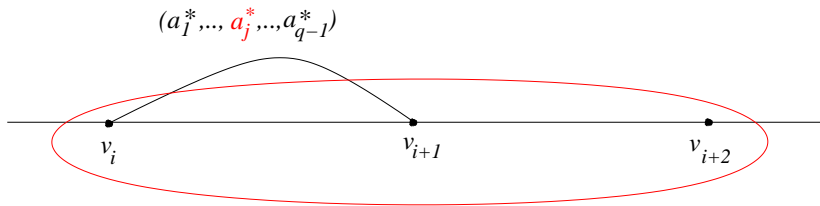
By definition of $N_2(n^{q-1}, n)$, there is monochromatic 2-path on vertices $v_1 < v_2 < \dots < v_n$ with color $(a_1^*, \dots, a_{q-1}^*)$.



Claim: (v_1, \dots, v_n) is a monochromatic 3-path (with color q)!

Indeed, Assume (v_i, v_{i+1}, v_{i+2}) has color $j \neq q$.

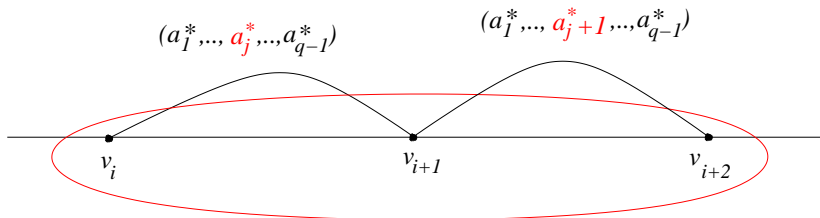
- 1 Longest j th-colored 3-path ending with vertices (v_i, v_j) must be shorter than the longest j th-colored 3-path ending with vertices (v_{j+1}, v_{j+2}) .
- 2 Contradicts $\phi(v_i, v_{i+1}) = \phi(v_{i+1}, v_{i+2})$.
- 3 Hence (v_i, v_{i+1}, v_{i+2}) must have color q for all i .



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The upper bound proof can easily be generalized to show

$$N_k(q, n) \leq N_{k-1}((n - k + 1)^{q-1}, n)$$

Using the stepping-up approach we have

Theorem

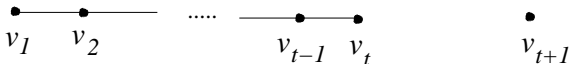
(Fox, Pach, Sudakov, S.) Define $t_1(x) = x$ and $t_{i+1}(x) = 2^{t_i(x)}$.
Then for $k \geq 4$ we have

$$t_{k-1}(cn^{q-1}) \leq N_k(q, n) \leq t_{k-1}(c'n^{q-1} \log n).$$

Another upper bound on $N_3(q, n)$

Consider the following game played by two players, **Builder** and **Painter**.

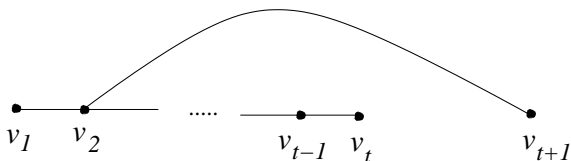
- 1 vertex v_{t+1} is revealed.
- 2 Builder decides whether to draw the edge (v_i, v_{t+1}) for $i \leq t$.
 item If Builder draws an edge, Painter must immediately color it one of q colors.



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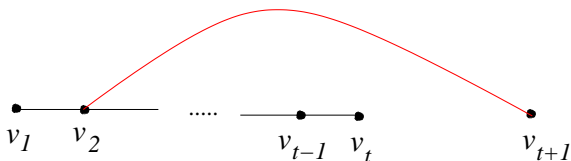
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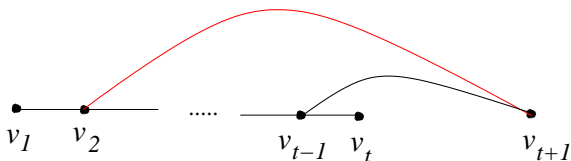
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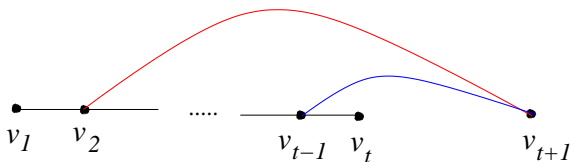
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The vertex online Ramsey number $V_2(q, n)$ is the minimum number of edges builder has to draw to guarantee a monochromatic path of length n . Clearly $V_2(q, n) \leq \binom{(n-1)q+1}{2}$.

Theorem

(Fox, Pach, Sudakov, S.) We have

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$$N_3(q, n) \leq q^{V_2(q, n)} + 1 = q^{q^2 n^q \log n}$$

For $q = 3$, the formula above implies $N_3(3, n) \leq 2^{cn^3 \log n}$ (Not as strong as the previous bound $2^{c'n^2 \log n}$). A weaker upper bound, but gives us an algorithm of finding a monochromatic 3-path of length n .

Summary

- ① Points (Tóth and Valtr 2005):

$$2^{n-1} + 1 \leq ES(n) \leq \binom{2n-5}{n-2} + 1 = O(4^n/\sqrt{n}).$$

- ② Disjoint convex bodies (Hubard, Montejano, Mora, S. 2010):

$$2^{n-1} + 1 \leq D(n) \leq \left(\binom{2n-5}{n-2} + 1 \right) \binom{2n-4}{n-2} + 1 = O(16^n).$$

- ③ Noncrossing convex bodies (Fox, Pach, Sudakov, S.):

$$2^{n-1} + 1 \leq N(n) \leq n^{n^2} = 2^{O(n^2 \log n)}.$$

Problem

$$ES(n) = D(n) = N(n)?$$

Thank you!